



MICROPOLIS

There is no less competition between men than between ants! Who can raise the biggest army? Who can store the most resources?

Gathering and territory building are the key words of this game. Each player must develop their ant nest, recruit specialists and soldiers, and amass as much food as possible.

Plan wisely, for only one nest can dominate this small, underground world !

Key points

- A game by the Spiel des Jahres winner Bruno Cathala and by Charles Chevallier
- Build your own network of galleries
- Take advantage of the different capacities of the specialists



Technical information

Size: 205 x 205 x 55 mm
Games per pallet: 336
Box: 210 x 210 x 335 mm

Weight: 0,98 kg
Per box: 6
Weight: 6,5 kg

Made in China
Versions: FR-EN-PL-NL-CN



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8+

2-6

30'

A game by
Bruno Cathala
& Charles Chevallier

Illustrated by
Camille Chaussy

Information

Title: **Micropolis**
Released in : 2018
MSRP : 28,50 €

Contents

- 61 Gallery
- 6 Gallery tiles
- 45 warriors
- 1 Red army token
- 2 Architect tokens
- 150 scoring sheets

